

## Vanishing or Limit point

As you approach a bend (in this example a right-hander) the point at which the nearside and the offside verges meet is called the 'vanishing' or 'limit' point. This is viewed along line (A) and is the limit of your vision ahead. This point remains constant and becomes more detailed as you approach the bend. Also, depending upon the curvature of the bend, as you get closer the point 'moves' (1)-(2)-(3). In this example you will be moving faster towards the bend than the limit point is moving around the bend. You are said to be "**catching**" the point and during this phase you should be slowing down. At a certain distance the limit point appears to be moving at the same speed as you are (3)-(4). At this time the point is said to be '**matched**' and you should maintain a constant speed and drive smoothly around the bend.

The closer you get to the bend before the limit point becomes matched to your speed the tighter the bend, the longer the points speed is matched the longer and more constant the curve. As the road begins to straighten and your view becomes extended, the point starts "**moving away**" from you (4)-(5). This is the time you can accelerate as the bend is opening up. If the point starts to slow or move towards you, then the bend is tightening and you should slow down to match the points speed again. When you see the road ahead in its entirety (E) this is the place at which you should be scanning ahead and preparing for the next bend and/or hazard.

